

CSCI. 516 Program 2 - March 28, 2007

Write an Assembly language program to input, and compute the sum of three unsigned 64 bit integers, and display the result on the video screen.

Describe the capabilities of your program:

This program adds three unsigned 64 bits (decimal/hexadecimal - write the numerical bases of your input). The maximum size of each number in digits is (give this number).

Prompt the user with questions:

Enter the first number:

Enter the second number:

Enter the third number:

Display the result on a separate row:

The sum is:

The Program is due Monday April 16,2007, 2PM in the beginning of the regular lecture.

Please name your files using the same convention as you did for Program 1, just change #1 with #2. Turn a floppy with your source file together with all the files produced by the compiler.

Hint:

1) If you decide to work with decimal numbers and enter the numbers as strings you may use the procedure: ReadString .

ReadString - Reads a string from standard input, terminated by the Enter key.

To display your result you could use “WriteString”.

WriteString - Writes a null-terminated string to standard output.

Ex:

```
.data
```

```
str1 BYTE "Consider this program seriously",0
```

```
.code
```

```
    mov edx,OFFSET str1
```

```
    call WriteString
```

```
    call CrLf
```

More info regarding these procedures is given on Pages 145, 147 – text book.

Now, you have two options:

a) convert the operands to binary, add them using a program similar to the program given below, then convert the sum to ASCII digit string and display it:

TITLE Extended Addition Example (ExtAdd.asm)

; This program calculates the sum of two 64-bit integers.

INCLUDE Irvine16.inc

.data

op1 QWORD 0A2B2A40674981234h

op2 QWORD 08010870000234502h

sum DWORD 3 dup(?) ; = 0000000122C32B0674BB5736

.code

main PROC

 mov ax,@data

 mov ds,ax

 mov esi,OFFSET op1 ; first operand

 mov edi,OFFSET op2 ; second operand

 mov ebx,OFFSET sum ; sum operand

 mov ecx,2 ; number of doublewords

 call Extended_Add

 mov esi,OFFSET sum ; dump memory

 mov ebx,4

 mov ecx,3

 call DumpMem

 exit

main ENDP

;-----

Extended_Add PROC

;

; Calculates the sum of two extended integers that are

; stored as an array of doublewords.

; Receives: ESI and EDI point to the two integers,

; EBX points to a variable that will hold the sum, and

; ECX indicates the number of doublewords to be added.

;-----

 pushad

 clc ; clear the Carry flag

L1: mov eax,[esi] ; get the first integer

 adc eax,[edi] ; add the second integer

 pushfd ; save the Carry flag

 mov [ebx],eax ; store partial sum

 add esi,4 ; advance all 3 pointers

 add edi,4

```

    add ebx,4
    popfd                ; restore the Carry flag
    loop L1             ; repeat the loop

    adc word ptr [ebx],0 ; add any leftover carry
    popad
    ret
Extended_Add ENDP
END main

```

b) Add the digit strings directly by successively adding each pair of ASCII. The sum is in an ASCII digit string, and can be directly displayed on the screen.

Ex.

```

mov ah,0
mov al,'8'      ; AL= 38h
add al,'2'      ; AL = 6Ah
aaa             ; AL = 00h (adjust result)
or  al, 30h     ; AL = 30h = '0'

```

Note: for the summation of each pair, after the first one, you should use “adc” instead of “add”. In order to display the carry which could come from the previous pair it is helpful to use a procedure similar to the one given below:

Ex.

```

mov ah,0
mov al,'8'      ; AX = 0038h
add al,'2'      ; AX = 006Ah
aaa             ; AX = 0100h (adjust result)
or  ax,3030h    ; AX = 3130h = '10'

```

More info regarding instructions “aaa”, “adc” and some example programs are given on Pages 249, 252 – text book.